



Digi-Trailblazers

Spring 2019

Marking Scheme

This marking scheme has been prepared as a **guide only** to markers. This is not a set of model answers, or the exclusive answers to the questions, and there will frequently be alternative responses which will provide a valid answer. Markers are advised that, unless a question specifies that an answer be provided in a particular form, then an answer that is correct (factually or in practical terms) **must** be given the available marks.

If there is doubt as to the correctness of an answer, the relevant NCC Education materials should be the first authority.

Please note that marks should not be deducted for poor spelling and grammar unless this presents a significant barrier to comprehension and therefore the assessment of the quality of knowledge and thought.

Throughout the marking, please credit any valid alternative point.

Where markers award half marks in any part of a question, they should ensure that the total mark recorded for the question is rounded up to a whole mark.

Part A: Understanding Computing (50 marks)

Tick ONE (1) correct answer for each question

Question 1

Which ONE (1) of the following is used to lock accounts and demand payment for release?

<input type="checkbox"/> Virus	<input type="checkbox"/> Trojan	<input type="checkbox"/> Ransomware	<input type="checkbox"/> Phishing
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4 marks

Answer: Ransomware
Award 4 marks for the correct answer

Question 2

Which ONE (1) of the following is missing from the diagram below?



<input type="checkbox"/> Display	<input type="checkbox"/> Input	<input type="checkbox"/> Print	<input type="checkbox"/> Online
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4 marks

Answer: Input
Award 4 marks for the correct answer

Question 3

Which ONE (1) of the following is not a form of storage?

<input type="checkbox"/> Flash drive	<input type="checkbox"/> Cloud	<input type="checkbox"/> Hard drive	<input type="checkbox"/> CPU
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4 marks

Answer: CPU

Award 4 marks for the correct answer

Question 4

Which ONE (1) of the following is a video file?

<input type="checkbox"/> .wav	<input type="checkbox"/> .mp4	<input type="checkbox"/> .au	<input type="checkbox"/> .jpg
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4 marks

Answer: .mp4

Award 4 marks for the correct answer

Question 5

Which ONE (1) of the following is a type of Loop used in programming?

<input type="checkbox"/> IF	<input type="checkbox"/> REPEAT	<input type="checkbox"/> ELSE	<input type="checkbox"/> THEN
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4 marks

Answer: REPEAT
Award 4 marks for the correct answer

Question 6

Which ONE (1) of the following is **not** used as a way to collect data?

<input type="checkbox"/> Questionnaire	<input type="checkbox"/> Interview	<input type="checkbox"/> Observation	<input type="checkbox"/> Printing
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4 marks

Answer: Printing
Award 4 marks for the correct answer

Question 7

Which ONE (1) of the following programming commands is an operator?

<input type="checkbox"/> Subtract (-)	<input type="checkbox"/> For	<input type="checkbox"/> Print	<input type="checkbox"/> Variable
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4 marks

Answer: Subtract
Award 4 marks for the correct answer

Question 8

If you were a small business owner which ONE (1) of the following applications would you use to store financial data?

<input type="checkbox"/> Word processor	<input type="checkbox"/> Presentation software	<input type="checkbox"/> Image editor	<input type="checkbox"/> Spreadsheet
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4 marks

Answer: Spreadsheet
Award 4 marks for the correct answer

Question 9

Which ONE (1) of the following uses a computer system to operate?

<input type="checkbox"/> Mobile phone	<input type="checkbox"/> Car	<input type="checkbox"/> Washing machine	<input type="checkbox"/> All use a computer system
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4 marks

Answer: All use a computer system
Award 4 marks for the correct answer

Question 10

Manufacturing uses which ONE (1) of the following computer models?

<input type="checkbox"/> Financial forecasting	<input type="checkbox"/> Robotics	<input type="checkbox"/> X-ray	<input type="checkbox"/> Traffic light
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4 marks

Answer: Robotics
Award 4 marks for the correct answer

Question 11

Which ONE (1) of the following is not a type of network?

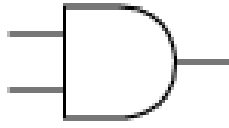
<input type="checkbox"/> Star	<input type="checkbox"/> Bus	<input type="checkbox"/> Ring	<input type="checkbox"/> Bar
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4 marks

Answer: Bar
Award 4 marks for the correct answer

Question 12

Which ONE (1) of the following Boolean operators is shown in the image below?



<input type="checkbox"/> AND	<input type="checkbox"/> NOT	<input type="checkbox"/> OR	<input type="checkbox"/> NOR
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4 marks

Answer: AND

Award 4 marks for the correct answer

Question 13

The ASCII number for the uppercase letter N is 78. Which ONE (1) represents the binary equivalent number?

<input type="checkbox"/> 0100 1110	<input type="checkbox"/> 0100 1100
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2 marks

Answer: 0100 1110

Award 2 marks for the correct answer

Part B: Using Computers (50 marks)

Question 14

- a) Imagine you are a party organiser for an entertainment company. The owner would like to see how many guests have attended each party over the first 6 months of this year. Use spreadsheet software to produce spreadsheet using the data below.

Guests attending:

January: 502

February: 232

March: 843

April: 338

May: 646

June: 989

Choose a layout, font and colour scheme for your spreadsheet that you think the owner would like. Your spreadsheet must include a suitable title and formatting.

Max 6 marks can be awarded if the data has been included correctly. 4 marks should be awarded if the layout, font and colour scheme are effective and appropriate.

10 marks

- b) Add ONE (1) suitable chart to the spreadsheet including a title, vertical and horizontal axis labels.

Award max 5 marks for inserting a suitable chart using the data. 1 mark for including a suitable title, 1 mark each for a suitable vertical and horizontal axis labels. Total of 8 marks.

8 marks

- c) Add a formula to calculate the total number of guests attending over the first six months.

Example: =SUM(B2:B7)

An appropriate formula would be =SUM(first cell:last cell), 2 marks for any appropriate formula, 1 mark for a good formula with a minor error.

2 marks

- d) How can you test the accuracy of the spreadsheet?

Award 2 marks for describing or demonstrating the use of a manual calculation. Marks may be awarded for any credible alternative answer provided.

2 marks

Total 22 marks

Question 15

- a) Design a questionnaire that allows you to find out the following information:
- Mrs
 - My first name is Alexandra
 - My surname is Donald
 - My date of birth is 12 July 1995
 - I am 23 years old

Plan your design in the box below:

What is your title?

What is your first name?

What is your surname?

What is your date of birth?

What is your age?

Award 1 mark for each sensible asked question.

5 marks

- b) Other than the example data included in part a) above, state FIVE (5) **OTHER** pieces of data could be included in a questionnaire to find out more about the individual?

1. _____
2. _____
3. _____
4. _____
5. _____

**Award 1 mark for each suitable example. Examples:
Gender/Occupation/Address/Marital status/Place of birth etc**

5 marks

Total 10 marks

Question 16

- a) In programming not calling a function is a common error in programming. List TWO (2) other types of errors that you might find in a program.

1. _____

2. _____

Students may list specific errors, e.g. incorrect variables, not terminating a loop, parameter not being passed. They may provide broader examples such as syntax errors, runtime errors or logic errors.

2 marks for each correct example, maximum 4 marks

4 marks

- b) Debugging during testing is key to the delivery of operational programs. State TWO (2) other ways you can test your program is working correctly.

1. _____

2. _____

Examples: Using a test plan, manually checking line by line, checking for spelling errors, user testing.

Award 2 marks for each correct answer, maximum of 4 marks

4 marks

Total 8 marks

Question 17

In a word processor, write an algorithm that shows the steps that you would take to apply for a job online.

Steps could include any of the following:

- **Open a web browser**
- **Search for job websites and choose one**
- **Search the jobs website for the type of job you want**
- **Read the information**
- **Click to apply for the job**
- **Enter your details**
- **Attach you CV and/or cover letter**
- **Wait to hear from the company**

10 marks for a full and accurate algorithm similar to the example above, 3-6 marks for a partially correct algorithm that may have one or two steps that are missing or in the wrong order. 1-2 marks are available for some attempt to produce the algorithm using an appropriate approach and identifying some key steps.

10 marks

Learning Outcomes matrix

Part A: Understanding Computing	
Question	Learning Outcomes assessed
1	Understand the consequences to users of not using technology safely, respectfully, responsibly and securely.
2	Understand how internal hardware components work and communicate with each other.
3	Understand the interaction between a hardware and software components.
4	Understand how different data types can be represented and manipulated.
5	Understand programming terminology.
6	Understand how to use appropriate methods and devices to collect and analyse data.
7	Understand programming terminology. Know how to write in code using appropriate data structures.
8	Understand the functions of different types of software. Understand the interaction between hardware and software components.
9	Understand that there are different types of computer system.
10	Understand that computer models can be used to break down tasks and problems into manageable parts.
11	Understand the interaction between a computer system and a network.
12	Understand the purpose and application of Boolean logic.
13	Understand the term binary. Know how to convert binary and decimal numbers.

Part B: Using Computers	
Question	Learning Outcomes assessed
14	Know how to present information clearly and effectively for a designated target audience. Know how to design a digital artefact for a particular target audience. Understand how to use appropriate techniques and technologies to create a digital artefact.
15	Understand how to use appropriate methods and devices to collect and analyse data.
16	Know how to correct errors in syntax and meaning in a program.
17	Know how to develop algorithms that fulfil a range of functions.